Adaptable Architecture Theory And Practice

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Flexible Housing

Gain insight into how hexagonal architecture can help to keep the cost of development low over the complete lifetime of an application Key Features Explore ways to make your software flexible, extensible, and adaptable Learn new concepts that you can easily blend with your own software development style Develop the mindset of building maintainable solutions instead of taking shortcuts Book Description We would all like to build software architecture that yields adaptable and flexible software with low development costs. But, unreasonable deadlines and shortcuts make it very hard to create such an architecture. Get Your Hands Dirty on Clean Architecture starts with a discussion about the conventional layered architecture style and its disadvantages. It also talks about the advantages of the domain-centric architecture styles of Robert C. Martin's Clean Architecture and Alistair Cockburn's Hexagonal Architecture. Then, the book dives into hands-on chapters that show you how to manifest a hexagonal architecture in actual code. You'll learn in detail about different mapping strategies between the layers of a hexagonal architecture and see how to assemble the architecture elements into an application. The later chapters demonstrate how to enforce architecture boundaries. You'll also learn what shortcuts produce what types of technical debt and how, sometimes, it is a good idea to willingly take on those debts. After reading this book, you'll have all the knowledge you need to create applications using the hexagonal architecture style of web development. What you will learn Identify potential shortcomings of using a layered architecture Apply methods to enforce

architecture boundaries Find out how potential shortcuts can affect the software architecture Produce arguments for when to use which style of architecture Structure your code according to the architecture Apply various types of tests that will cover each element of the architecture Who this book is for This book is for you if you care about the architecture of the software you are building. To get the most out of this book, you must have some experience with web development. The code examples in this book are in Java. If you are not a Java programmer but can read object-oriented code in other languages, you will be fine. In the few places where Java or framework specifics are needed, they are thoroughly explained.

SOA Design Patterns

Exploring the related cultural forms of architecture and literature in the modern era

Adaptive Architecture

Aldo Rossi, a practicing architect and leader of the Italian architectural movement La Tendenza, is also one of the most influential theorists writing today. The Architecture of the City is his major work of architectural and urban theory. In part a protest against functionalism and the Modern Movement, in part an attempt to restore the craft of architecture to its position as the only valid object of architectural study, and in part an analysis of the rules and forms of the city's construction, the book has become immensely popular among architects and design

students.

Care in Practice

This new selection of essays follows Chris Abel's previous best selling collection, Architecture and Identity. Drawing upon a wide range of knowledge and disciplines, the author argues that, underlying technological changes in the process of architectural production are fundamental changes in the way we think about machines and the world we live in. Key topics include: new patterns of urbanism in the fast growing cities of asia pacific; metaphorical extensions of mind and body in cyberspace; the divergent European and North American values shaping Sir Norman Foster's and Frank Gehry's work, and the collaborative work methods and technologies creating the adaptable design pratices of today.

Design/Build with Jersey Devil

Architecture for Residential Care and Ageing Communities confronts urgent architectural design challenges within residential innovation, ageing communities and healthcare environments. The increasing and diversified demands on the housing market today call for alterability and adaptability in long term solutions for new integrated ways of residing. Meanwhile, an accentuated ageing society requires new residential ways of living, combining dignity, independence and appropriate care. Concurrently, profound changes in technical conditions for home healthcare require rethinking

healing environments. This edited collection explores the dynamics between these integrated architectural and caring developments and intends to envision reconfigured environmental design patterns that can significantly enhance new forms of welfare and ultimately, an improved quality of life. This book identifies, presents, and articulates new qualities in designs, in caring processes, and healing atmospheres, thereby providing operational knowledge developed in close collaboration with academics, actors and stakeholders in architecture, design, and healthcare. This is an ideal read for those interested in health promotive situations of dwelling, ageing and caring.

Design Technics

This unique book and DVD is an interactive learning environment composed of seven content areas: building form, envelopes, structures, climate control systems, renewable energy, lighting, and landscape design. Each of these content areas is subdivided into learning modules introducing the subject matter and investigates best practices for climate responsive and ecologically sustainable building design and construction. The DVD will help visualize and engage with concepts that may otherwise be too ambiguous or difficult to comprehend in a book format. Key Features: --Interactive format: Takes advantage of the interactive capabilities of state-of-the-art computing technology including hypertext functionality, animations, and open information referencing --Highly visual: Demonstrates building sustainability concepts

using well detailed, realistic, 3-D computer generated models and interactive animations --Educational materials serving a variety of learning styles: Combines a traditional textbook format with multimedia graphics and interactive animations, thereby serving both those who learn better through visual media as well as those who prefer reading a textbook --Interdisciplinary nature: Provides a wide range of information for various disciplines engaged in building design and construction including building envelope, mechanical systems, lighting systems, landscape, and energy resources

Software Architecture in Practice

Adaptable Architecture provides thought-provoking and inquisitive insights into how we can prolong the useful life of buildings by designing them to be more adaptable, and hence create a more sustainable built environment. The book provides a theoretical foundation counterpointed by the experiences and ideas of those involved in the design and use of buildings. It explains many approaches to designing for change, with lessons from history, and case studies including The Cedar Rapids Public Library, Kentish Town Health Centre and Folkestone Performing Arts Centre, which stretch our thinking beyond the conventional notions of adaptability. The authors reveal the many conditions that make it a complex design phenomenon, by considering the purpose, design and business case of buildings as well as the physical product. Full of summaries, diagrams, reference charts, tables, and photos of exemplar

solutions for use as conversational tools or working aids, this book is for any professional or student who wants to research, question, imagine, illustrate - and ultimately design for - adaptation. In addition, further information and resources are available through the Adaptable Futures website www.adaptablefutures.com which includes additional case studies, videos, information about industry events and up-to-the-minute developments.

Fundamentals of Software Architecture

In what way is »care« a matter of »tinkering«? Rather than presenting care as a (preferably »warm«) relation between human beings, the various contributions to the volume give the material world (usually cast as »cold«) a prominent place in their analysis. Thus, this book does not continue to oppose care and technology, but contributes to rethinking both in such a way that they can be analysed together. Technology is not cast as a functional tool, easy to control - it is shifting, changing, surprising and adaptable. In care practices all »things« are (and have to be) tinkered with persistently. Knowledge is fluid, too. Rather than a set of general rules, the knowledges (in the plural) relevant to care practices are as adaptable and in need of adaptation as the technologies, the bodies, the people, and the daily lives involved.

Landscape Architecture Theory

The Architects' Handbook provides a comprehensive

range of visual and technical information covering the great majority of building types likely to be encountered by architects, designers, building surveyors and others involved in the construction industry. It is organised by building type and concentrates very much on practical examples. Including over 300 case studies, the Handbook is organised by building type and concentrates very much on practical examples. It includes: · a brief introduction to the key design considerations for each building type · numerous plans, sections and elevations for the building examples · references to key technical standards and design guidance · a comprehensive bibliography for most building types The book also includes sections on designing for accessibility, drawing practice, and metric and imperial conversion tables. To browse sample pages please see http://www.blackwellpublishing.com/architectsdata

Vertical Urbanism

In cooperation with experts and practitioners throughout the SOA community, best-selling author Thomas Erl brings together the de facto catalog of design patterns for SOA and service-orientation. More than three years in development and subjected to numerous industry reviews, the 85 patterns in this full-color book provide the most successful and proven design techniques to overcoming the most common and critical problems to achieving modern-day SOA. Through numerous examples, individually documented pattern profiles, and over 400 color

illustrations, this book provides in-depth coverage of:
• Patterns for the design, implementation, and governance of service inventories–collections of services representing individual service portfolios that can be independently modeled, designed, and evolved. • Patterns specific to service-level architecture which pertain to a wide range of design areas, including contract design, security, legacy encapsulation, reliability, scalability, and a variety of implementation and governance issues. • Service composition patterns that address the many aspects associated with combining services into aggregate distributed solutions, including topics such as runtime messaging and message design, inter-service security controls, and transformation. • Compound patterns (such as Enterprise Service Bus and Orchestration) and recommended pattern application sequences that establish foundational processes. The book begins by establishing SOA types that are referenced throughout the patterns and then form the basis of a final chapter that discusses the architectural impact of service-oriented computing in general. These chapters bookend the pattern catalog to provide a clear link between SOA design patterns, the strategic goals of service-oriented computing, different SOA types, and the service-orientation design paradigm. This book series is further supported by a series of resources sites, including soabooks.com, soaspecs.com, soapatterns.org, soamag.com, and soaposters.com.

The Architects' Handbook

Salary surveys worldwide regularly place software architect in the top 10 best jobs, yet no real guide exists to help developers become architects. Until now. This book provides the first comprehensive overview of software architecture's many aspects. Aspiring and existing architects alike will examine architectural characteristics, architectural patterns, component determination, diagramming and presenting architecture, evolutionary architecture, and many other topics. Mark Richards and Neal Ford—hands-on practitioners who have taught software architecture classes professionally for years—focus on architecture principles that apply across all technology stacks. You'll explore software architecture in a modern light, taking into account all the innovations of the past decade. This book examines: Architecture patterns: The technical basis for many architectural decisions Components: Identification, coupling, cohesion, partitioning, and granularity Soft skills: Effective team management, meetings, negotiation, presentations, and more Modernity: Engineering practices and operational approaches that have changed radically in the past few years Architecture as an engineering discipline: Repeatable results, metrics, and concrete valuations that add rigor to software architecture

Hands-On RESTful API Design Patterns and Best Practices

Architects and healthcare clients are increasingly coming to recognize that, once built, healthcare facilities are almost immediately subject to physical

alterations which both respond to and affect healthcare practices. This calls into question the traditional ways in which these facilities are designed. If functions and practices are subject to alteration, the standard approach of defining required functions and practices before acquiring facilities is obsolete. We need other starting points, working methods, and ways of collaborating. Healthcare Architecture as Infrastructure presents these new approaches. Advocating an infrastructure theory of built environment transformation in which design and investment decisions are organized hierarchically and transcend short-term use, the book draws the practice and research of a number of architects from around the world. Written by experts with experience in policy making, designing, building, and managing complex healthcare environments, it shows professionals in architecture, engineering, healthcare and facilities management how to enhance the long-term usefulness of their campuses and their building stock and how to strengthen their physical assets with the capacity to accommodate a quickly evolving healthcare sector.

Architettura Della Città

Recent technological developments in biology, computation, cybernetics, engineering, industrial design, materials, and robotics allow architecture to evolve beyond static functionality and become an active participant—with the capacity to perceive, react to, and connect—with humans and the natural world. The first process-based guide by Michael Fox

and Miles Kemp introduced interactive architecture in 2009, and the past few years have seen its prototypical potential unleashed, manifest in the eighteen inventive projects featured in this follow-up, the latest in our Architecture Briefs series. Interactive Architecture: Adaptive World illustrates how structures can process information, make observations, and utilize tools to translate natural systems and create seamlessly integrated environments, from data-driven light installations, responsive sculptures, and performative materials, to smart highways, dynamic spaces, kinetic facades, and adaptive buildings. Ambitious projects from around the world, including Abu Dhabi, Indianapolis, Los Angeles, New York City, San Francisco, Frankfurt, London, Paris, Sochi, and Zurich, are illuminated by photographs, diagrams, and renderings.

Discrete

How climate influenced the design strategies of modernist architects Modern Architecture and Climate explores how leading architects of the twentieth century incorporated climate-mediating strategies into their designs, and shows how regional approaches to climate adaptability were essential to the development of modern architecture. Focusing on the period surrounding World War II—before fossil-fuel powered air-conditioning became widely available—Daniel Barber brings to light a vibrant and dynamic architectural discussion involving design, materials, and shading systems as means of interior climate control. He looks at projects by well-known

architects such as Richard Neutra, Le Corbusier, Lúcio Costa, Mies van der Rohe, and Skidmore, Owings, and Merrill, and the work of climate-focused architects such as MMM Roberto, Olgyay and Olgyay, and Cliff May. Drawing on the editorial projects of James Marston Fitch, Elizabeth Gordon, and others, he demonstrates how images and diagrams produced by architects helped conceptualize climate knowledge, alongside the work of meteorologists, physicists, engineers, and social scientists. Barber describes how this novel type of environmental media catalyzed new ways of thinking about climate and architectural design. Extensively illustrated with archival material, Modern Architecture and Climate provides global perspectives on modern architecture and its evolving relationship with a changing climate, showcasing designs from Latin America, Europe, the United States, the Middle East, and Africa. This timely and important book reconciles the cultural dynamism of architecture with the material realities of ever-increasing carbon emissions from the mechanical cooling systems of buildings, and offers a historical foundation for today's zero-carbon design.

Adaptable Architecture

Although the disciplines of architecture and structural engineering have both experienced their own historical development, their interaction has resulted in many fascinating and delightful structures. To take this interaction to a higher level, there is a need to stimulate the inventive and creative design of architectural structures and to persua

Interactive Architecture

After two decades of experimentation with the digital, the prevalent paradigm of formal continuity is being revised and questioned by an emerging generation of architects and theorists. While the world struggles with a global housing crisis and the impact of accelerated automation on labour, digital designers' narrow focus on mere style and continuous differentiation seems increasingly out of touch. This issue charts an emerging body of work that is based on a computational understanding of the discrete part or building block – elements that are as scalable, accessible and versatile as digital data. The discrete proposes that a new, digital understanding of assembly, based on parts, contains the greatest promise for a complex, open-ended, adaptable architecture. This approach capitalises on the digital economy and automation, with the potential of the digital to democratise production and increase access. The digital not only has deep implications for how we design and produce architecture; it is first and foremost a new system of production with economic, social and political consequences that need to be taken into account. This issue presents a diverse body of work focused on the notion of the discrete: from design experiments and aesthetics, to urban models, tectonics, distributed robots, new material organisations and post-capitalist scenarios engaging with automation. Contributors: Viola Ago, Mario Carpo, Emmanuelle Chiappone-Piriou, Mollie Claypool, Manuel Jimenez García, Daniel Koehler and Rasa Navasaityte, Immanuel Koh, Neil Leach, Ryan

Manning, Philippe Morel, M Casey Rehm, Jose Sanchez, Marrikka Trotter, Manja van de Worp, Maria Yablonina and Lei Zheng. Featured Architects: Kengo Kuma, Lab-eds, Plethora Project, MadM, EZCT, Eragatory and Studio Kinch.

Healthcare Architecture as Infrastructure

This book sets out the conditions under which the need for a new approach to the production of architecture in the twenty-first century is established, where our homes and cities are facing increasing pressures from environmental challenges that are compromising our lives and well being. Vibrant architecture embodies a new kind of architectural design practice that explores how lively materials, or 'vibrant matter', may be incorporated into our buildings to confer on them some of the properties of living things, such as movement, growth, sensitivity and self-repair. The theoretical and practical implications of how this may occur are explored through the application of a new group of materials. Characteristically, these substances possess some of the properties of living systems but may not have the full status of being truly alive. They include forms of chemical artificial life such as 'dynamic droplets' or synthetically produced soils. As complex systems, they are able to communicate directly with the natural world using a shared language of chemistry and so, negotiate their continued survival in a restless world. Vibrant architecture may create new opportunities for architectural design practice that venture beyond top-down form-finding programs, by

enabling architects to co-design in partnership with human and nonhuman collectives, which result from the production of post natural landscapes. Ultimately, vibrant architecture may operate as an ecological platform for human development that augments the liveliness of our planet, rather than diminishes it.

The Routledge Companion to Games in Architecture and Urban Planning

Build effective RESTful APIs for enterprise with design patterns and REST framework's out-of-the-box capabilities Key Features Understand advanced topics such as API gateways, API securities, and cloud Implement patterns programmatically with easy-to-follow examples Modernize legacy codebase using API connectors, layers, and microservices Book Description This book deals with the Representational State Transfer (REST) paradigm, which is an architectural style that allows networked devices to communicate with each other over the internet. With the help of this book, you'll explore the concepts of service-oriented architecture (SOA), event-driven architecture (EDA), and resource-oriented architecture (ROA). This book covers why there is an insistence for high-quality APIs toward enterprise integration. It also covers how to optimize and explore endpoints for microservices with API gateways and touches upon integrated platforms and Hubs for RESTful APIs. You'll also understand how application delivery and deployments can be simplified and streamlined in the REST world. The book will help you dig deeper into the distinct contributions of RESTful

services for IoT analytics and applications. Besides detailing the API design and development aspects, this book will assist you in designing and developing production-ready, testable, sustainable, and enterprise-grade APIs. By the end of the book, you'll be empowered with all that you need to create highly flexible APIs for next-generation RESTful services and applications. What you will learn Explore RESTful concepts, including URI, HATEOAS, and Code on Demand Study core patterns like Statelessness, Pagination, and Discoverability Optimize endpoints for linked microservices with API gateways Delve into API authentication, authorization, and API security implementations Work with Service Orchestration to craft composite and process-aware services Expose RESTful protocol-based APIs for cloud computing Who this book is for This book is primarily for web, mobile, and cloud services developers, architects, and consultants who want to build well-designed APIs for creating and sustaining enterprise-class applications. You'll also benefit from this book if you want to understand the finer details of RESTful APIs and their design techniques along with some tricks and tips.

Benchmarking — Theory and Practice

The Routledge Companion to Games in Architecture and Urban Planning aims to identify and showcase the rich diversity of games, including: simulation games, game-like approaches, game scenarios, and gamification processes for teaching/learning, design and research in architecture and urban planning. This collection creates an opportunity for exchange and

reflection on games in architecture and urban planning. Theoretical discussions, descriptive accounts, and case studies presenting empirical evidence are featured; combined with reflections, constructive critical analysis, discussions of connections, and various influences on this field. Twenty-eight international contributors have come together from eleven countries and five continents to present their studies on games in architecture and urban planning, pose new questions, and advocate for innovative perspectives.

Vernacular Architecture in the 21st Century

The constant in architecture's evolution is change. Adaptive Architecture explores structures, or environments that accommodate multiple functions at the same time, sequentially, or at periodically recurring events. It demonstrates how changing technological, economic, ecological and social conditions have altered the playing field for architecture from the design of single purpose structures to the design of interacting systems of synergistically interdependent, distributed buildings. Including contributors from the US, UK, Japan, Australia, Germany and South Africa, the essays are woven into a five-part framework which provides a broad and unique treatment of this important and timely issue.

Introducing Architectural Theory

Designing with Society

Lecturers and researchers in the areas of industrial engineering, quality management and business development, and middle and higher management in business or technology- oriented positions, will find this book invaluable.

Managing Trade-offs in Adaptable Software Architectures

This is the eagerly-anticipated revision to one of the seminal books in the field of software architecture which clearly defines and explains the topic.

Modern Architecture and Climate

Flexible housing is housing that can adjust to the changing needs of the user and accommodate new technologies as they emerge. Flexible Housing by Jeremy Till and Tatjana Schneider examines the past, present and future of this important subject through over 160 international examples. Specially commissioned plans, printed to scale, together with over 200 illustrations and diagrams provide fascinating detail and allow direct visual comparisons to be made. Combining history, theory and design the book explains the social and economic benefits that can be achieved and shows the various ways it has been and can be delivered. The book ends with an accessible guide to how flexible housing might be designed and constructed today to achieve adaptable and ultimately sustainable buildings. Housing

designers, housing managers and students of architecture, construction and housing will find this book of immense value both as a comprehensive reference and design manual.

Handbook of Enterprise Systems Architecture in Practice

Leading scholars historicize and theorize technology's role in architectural design Although the question of technics pervades the contemporary discipline of architecture, there are few critical analyses on the topic. Design Technics fills this gap, arguing that the technical dimension of design has often been flattened into the broader celebratory rhetoric of innovation. Bringing together leading scholars in architectural and design history, the volume's contributors situate these tools on a broader epistemological and chronological canvas. The essays here construct histories—some panoramic and others unfolding around a specific episode—of seven techniques regularly used by the designer in the architectural studio today: rendering, modeling, scanning, equipping, specifying, positioning, and repeating. Starting with observations about the epistemological changes that have unfolded in the discipline in recent decades but seeking to offer a more expansive meaning for technics, the volume casts new light on concepts such as form, experience, and image that have played central roles in historical architectural discourses. Among the questions addressed: How was the concept of form immanent in practices of scanning since the late nineteenth

century? What was the historical relationship between rendering and experience in Enlightenment discourses? How did practices of specifying reconfigure the distinction between intellectual and manual labor? What kind of rationality is inherent in the designer's constant clicking of the mouse in front of her screen? In addressing these and other questions, this engaging and timely collection thereby proposes technics as a site for historical and philosophical reflection not only for those engaged in architectural design but also for any scholar working in the humanities today. Contributors: Lucia Allais, Edward Eigen, Orit Halpern, John Harwood, Matthew C. Hunter, and Michael Osman.

Architecture and Adaptation

For decades, landscape architecture was driven solely by artistic sensibilities. But in these times of global change, the opportunity to reshape the world comes with a responsibility to consider how it can be resilient, fostering health and vitality for humans and nature. Landscape Architecture Theory re-examines the fundamentals of the field, offering a new approach to landscape design. Drawing on his extensive career in teaching and practice, Michael Murphy begins with an examination of influences on landscape architecture. He then delves into systems and procedural theory, while making connections to ecosystem and human factors, the design process, and more. He concludes by showing how a strong theoretical understanding can be applied to practical, every-day decision making and design work to create

more holistic, sustainable, and creative landscapes.

Architecture, Technology and Process

Publisher Description

Architectural Research Addressing Societal Challenges

Studies of compact cities have evolved along with the rising awareness of climate change and sustainable development. Relevant debates, however, reveal that the prevailing definitions and practices of compact cities are tied primarily to traditional Western urban forms. This book reinterprets "compact city", and develops a ground-breaking discourse of "Vertical Urbanism", a concept that has never been critically articulated. It emphasizes "Vertical Urbanism" as a dynamic design strategy instead of a static form, distinguishing it from the stereotyped concept of "vertical city" or "towers in the park" dominant in China and elsewhere, and suggests its adaptability to different geographic and cultural contexts. Using Chinese cities as laboratories of investigation, this book explores the design, ecological, and sociocultural dimensions of building compact cities, and addresses important global urban issues through localized design solutions, such as the relationship between density and vitality, the integration of horizontal and vertical dimensions of design, and the ecological and social adaptability of combinatory mega-forms. In addition, through discussions with scholars from the United States, China, and Japan,

this book provides an insight into the theoretical debates surrounding "compact city" and "Vertical Urbanism" in the global context. Scholars and students in architecture and urban planning will be attracted by this book. Also, it will appeal to readers with an interest in urban development and Asian studies.

Best Practices in Sustainable Building Design

Architecture and Adaptation discusses architectural projects that use computational technology to adapt to changing conditions and human needs. Topics include kinetic and transformable structures, digitally driven building parts, interactive installations, intelligent environments, early precedents and their historical context, socio-cultural aspects of adaptive architecture, the history and theory of artificial life, the theory of human-computer interaction, tangible computing, and the social studies of technology. Author Socrates Yiannoudes proposes tools and frameworks for researchers to evaluate examples and tendencies in adaptive architecture. Illustrated with more than 50 black and white images.

Adaptable Architecture

The escalating interdependecy of nations drives global geopolitics to shift ever more quickly. Societies seem unable to control any change that affects their cities, whether positively or negatively. Challenges are global, but solutions need to be implemented

locally. How can architectural research contribute to the future of our changing society? How has it contributed in the past? The theme of the 10th EAAE/ARCC International Conference, "Architectural Research Addressing Societal Challenges", was set to address these questions. This book, Architectural Research Addressing Societal Challenges, includes reviewed papers presented in June 2016, at the 10th EAAE/ARCC International Conference, which was held at the facilities of the Faculty of Architecture of the University of Lisbon. The papers have been further divided into the following five sub-themes: a Changing Society; In Transit – Global Migration; Renaturalization of the City; Emerging Fields of Architectural Practice; and Research on Architectural Education. The EAAE/ARCC International Conference, held under the aegis of the EAAE and of the ARCC, is a conference organized every other year, in collaboration with one of the member schools/ universities of those associations, alternatively in North America or in Europe.

Get Your Hands Dirty on Clean Architecture

This book explores an emerging design culture that rigorously applies systems thinking to the practice of design as a form of facilitating change on an increasingly crowded planet. Designers conversant in topics such as living systems, cultural competence, social justice, and power asymmetries can contribute their creative skills to the world of social innovation to help address the complex social challenges of the

21st century. By establishing a foundation built on the capabilities approach to human development, designers have an opportunity to transcend previous disciplinary constraints, and redefine our understanding of design agency. With an emphasis on developing an adaptability to dynamic situations, the cultivation of diversity, and an insistence on human dignity, this book weaves together theories and practices from diverse fields of thought and action to provide designers with a concrete yet flexible set of actionable design principles. And, with the aim of equipping designers with the ability to drive long-term, sustainable change, it proposes a new set of design competences that emphasize a deeper mindfulness of our interdependence; with each other, and with our life-giving natural systems. It's a call to action to use design and design thinking as a tool to transform our collective worldviews toward an appreciation for what we all hold in common; a hope and a belief that our future is a place where all of humankind will flourish.

Architecture for Residential Care and Ageing Communities

"This book is a valuable addition to the reading list of executives, managers, and staff in business, government, and other sectors who seek to keep their enterprises agile and efficient as they manage change, implement new business processes and supporting technologies, and pursue important strategic goals"--Provided by publisher.

Microservice Architecture

There is a growing recognition of the important role that adapting existing buildings can play in achieving a more sustainable built environment and consequently the need to design buildings to be more adaptable. However, until now there has been no concise handbook that a wide variety of stakeholders can quickly reference in order to better understand and implement adaptability in buildings. Developing Adaptable Architecture provides thought-provoking and inquisitive insights into adaptability while remaining practical in its approach. It is a compact reference book full of essential information when questioning, imagining, or illustrating adaptability – from new designs to existing buildings. The book is conveniently formatted into two parts: a written perspective and a visual perspective which is full of summaries, diagrams, drawings, reference charts, tables, and photos of exemplar solutions for use as conversational tools or working aids. In addition, an easily identifiable section is provided as 'tools for industry' which can be quickly referenced by users for answers to specific questions. Further information and resources are also available through the Adaptable Futures website www.adaptablefutures.com which includes a teaching package, promotional video, industry events, and other up-to-the-minute developments. The book provides a number of lenses into adaptability, stretching thinking beyond normal views that are expressed in a project environment. It fosters different ways of thinking and techniques for appraising our long-term building assets. For any

professional or student within the built environment considering an adaptable project, this is a book you cannot afford to be without.

Structures and Architecture

This is the most accessible architectural theory book that exists. Korydon Smith presents each common architectural subject – such as tectonics, use, and site – as though it were a conversation across history between theorists by providing you with the original text, a reflective text, and a philosophical text. He also introduces each chapter by highlighting key ideas and asking you a set of reflective questions so that you can hone your own theory, which is essential to both your success in the studio and your adaptability in the profession. These primary source texts, which are central to your understanding of the discipline, were written by such architects as Le Corbusier, Robert Venturi, and Adrian Forty. The appendices also have guides to aid your reading comprehension; to help you write descriptively, analytically, and disputationally; and to show you citation styles and how to do library-based research. More than any other architectural theory book about the great thinkers, Introducing Architectural Theory teaches you to think as well.

Architecture and Modern Literature

Managing Trade-Offs in Adaptable Software Architectures explores the latest research on adapting large complex systems to changing requirements. To

be able to adapt a system, engineers must evaluate different quality attributes, including trade-offs to balance functional and quality requirements to maintain a well-functioning system throughout the lifetime of the system. This comprehensive resource brings together research focusing on how to manage trade-offs and architect adaptive systems in different business contexts. It presents state-of-the-art techniques, methodologies, tools, best practices, and guidelines for developing adaptive systems, and offers guidance for future software engineering research and practice. Each contributed chapter considers the practical application of the topic through case studies, experiments, empirical validation, or systematic comparisons with other approaches already in practice. Topics of interest include, but are not limited to, how to architect a system for adaptability, software architecture for self-adaptive systems, understanding and balancing the trade-offs involved, architectural patterns for self-adaptive systems, how quality attributes are exhibited by the architecture of the system, how to connect the quality of a software architecture to system architecture or other system considerations, and more. Explains software architectural processes and metrics supporting highly adaptive and complex engineering Covers validation, verification, security, and quality assurance in system design Discusses domain-specific software engineering issues for cloud-based, mobile, context-sensitive, cyber-physical, ultra-large-scale/internet-scale systems, mash-up, and autonomic systems Includes practical case studies of complex, adaptive, and context-critical systems

Vibrant Architecture

Microservices can have a positive impact on your enterprise—just ask Amazon and Netflix—but you can fall into many traps if you don't approach them in the right way. This practical guide covers the entire microservices landscape, including the principles, technologies, and methodologies of this unique, modular style of system building. You'll learn about the experiences of organizations around the globe that have successfully adopted microservices. In three parts, this book explains how these services work and what it means to build an application the Microservices Way. You'll explore a design-based approach to microservice architecture with guidance for implementing various elements. And you'll get a set of recipes and practices for meeting practical, organizational, and cultural challenges to microservice adoption. Learn how microservices can help you drive business objectives Examine the principles, practices, and culture that define microservice architectures Explore a model for creating complex systems and a design process for building a microservice architecture Learn the fundamental design concepts for individual microservices Delve into the operational elements of a microservices architecture, including containers and service discovery Discover how to handle the challenges of introducing microservice architecture in your organization

Anti-architecture and Deconstruction

Software architecture is foundational to the development of large, practical software-intensive applications. This brand-new text covers all facets of software architecture and how it serves as the intellectual centerpiece of software development and evolution. Critically, this text focuses on supporting creation of real implemented systems. Hence the text details not only modeling techniques, but design, implementation, deployment, and system adaptation -- as well as a host of other topics -- putting the elements in context and comparing and contrasting them with one another. Rather than focusing on one method, notation, tool, or process, this new text/reference widely surveys software architecture techniques, enabling the instructor and practitioner to choose the right tool for the job at hand. Software Architecture is intended for upper-division undergraduate and graduate courses in software architecture, software design, component-based software engineering, and distributed systems; the text may also be used in introductory as well as advanced software engineering courses.

Automated Planning

Steve Badanes, Jim Adamson, and John Ringel believe an architect's job does not stop at designing a building, but that it extends to constructing it as well. Now working into their fifth decade, Jersey Devil, the loose-knit group they founded in 1972, bands together under this design/build ethos that an architect's place is just as much on the job site as it is at the drawing board. The trio pioneered design/build

practice and their influence has spawned more than one hundred design/build programs. Jersey Devil's process and expertise are unpacked in this Architecture Brief, providing students and teachers with a toolkit for design/build education. Through stories, didactic commentary, and sample exercises, the Design/Build complements nuts-and-bolts content with Jersey Devil's philosophy and perspective, allowing the book to impart practical instruction while acting as a valuable guide for navigating the elusive challenges of design/build. Themes touch on socially responsible architecture, intuition and intentionality, detailing and fostering craftsmanship, group work and collaboration, off-the-shelf components and nonstandard applications, educational reform, ethos and risk, good life and play, the politics of building, and university-community relations.

Adaptable Architecture

The issues surrounding the function and meaning of vernacular architecture in the twenty-first century are complex and extensive. Taking a distinctively rigorous theoretical approach, this book considers these issues from a number of perspectives, broadening current debate to a wider multidisciplinary audience. These collected essays from the leading experts in the field focus on theory, education and practice in this essential sector of architecture, and help to formulate solutions to the environmental, disaster management and housing challenges facing the global community today.

Software Architecture

Adaptable Architecture provides thought-provoking and inquisitive insights into how we can prolong the useful life of buildings by designing them to be more adaptable, and hence create a more sustainable built environment. The book provides a theoretical foundation counterpointed by the experiences and ideas of those involved in the design and use of buildings. It explains many approaches to designing for change, with lessons from history, and case studies including The Cedar Rapids Public Library, Kentish Town Health Centre and Folkestone Performing Arts Centre, which stretch our thinking beyond the conventional notions of adaptability. The authors reveal the many conditions that make it a complex design phenomenon, by considering the purpose, design and business case of buildings as well as the physical product. Full of summaries, diagrams, reference charts, tables, and photos of exemplar solutions for use as conversational tools or working aids, this book is for any professional or student who wants to research, question, imagine, illustrate - and ultimately design for - adaptation. In addition, further information and resources are available through the Adaptable Futures website www.adaptablefutures.com which includes additional case studies, videos, information about industry events and up-to-the-minute developments.

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